#include<iostream>

using namespace std;

class distancee

{

private:

int feet;

float inches;

public:

distancee():feet(0),inches(0)

{ }

distancee(int ft,float in):feet(ft),inches(in)

{ }

void get()

{

cout<<"\nEnter feet \n";

cin>>feet;

cout<<"Enter inches \n";

cin>>inches;

}

void show()

{

cout<<"Feet are= "<<feet<<endl;

cout<<"Inches are= "<<inches<<endl;

}

};

//////////////////////////////////////////////////////////////////////

void main()

{

distancee d1;

cout<<"Entering value by objects";

d1.get();

d1.show();

cout<<"Entering value by pointers";

distancee\* dptr;

dptr=new distancee;

cout<<"Get Data \n";

dptr->get();

cout<<"Show Data \n";

dptr->show();

cout<<"Delete Data \n";

delete dptr;

cout<<dptr;

system("pause");

}